

Learning Git± in Reverse

A Backwards Introduction to
the “information manager from hell” [e83c51633]

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`/dev/null > labs`

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- 1 Introduction
- 2 Git± Plumbing
- 3 Using Git±
- 4 Advanced Git±
- 5 Notes and Tips

About Me

- Hacker
- Developer (read gardener)
- Mathematician
- Student
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About You

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- Heard of Git± before

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- Used Git± before
- Use Git± daily
- Have attended this talk before
- Consider yourself a Git± master

- 1 Introduction
 - Information Manager from Hell
 - Terms and Definitions

2 Git± Plumbing

3 Using Git±

4 Advanced Git±

5 Notes and Tips



Figure: XKCD on Git[12]

Git±

What is Git?

- Distributed Version Control System (D-VCS)

Git±

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- “A way to manage code”

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- A distributed DAG
 - “A Graph Tree”

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 - “A Graph Tree”
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- A content addressable filesystem

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- Distributed Version Control System (D-VCS)
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 - “A Graph Tree”
- An object store
- A content addressable filesystem
- A key-value store

What does Git store?

What does Git store?

- Objects

What does Git store?

- Objects
- Commits

What does Git store?

- Objects
- Commits
- Code

What does Git store?

- Objects
- Commits
- Code
- “Packs”

What does Git store?

- Objects

Git Definitions

- Objects
- Trees
- Commits

Git Definitions

“It’s turtles all the down”

- Objects
- Trees ← object
- Commits ← object

1 Introduction

2 Git± Plumbing

- Blobs
- Trees
- Commits
- Packfiles

3 Using Git±

4 Advanced Git±

5 Notes and Tips

Initializing a Repository the Hard Way

```
% cd /tmp
% mkdir -p foo/.git/objects/{info,pack}
% mkdir -p foo/.git/hooks
% mkdir -p foo/.git/refs/{tags,heads}
% echo "ref: refs/heads/master" > foo/.git/HEAD
% cat << EOF > foo/.git/config
>[core]
> repositoryformatversion = 0
> filemode = true
> bare = false
> logallrefupdates = true
EOF
% cd foo
```

Initialization Results

```
± find .git
.git
.git/objects
.git/objects/info
.git/objects/pack
.git/config
.git/HEAD
.git/hooks
.git/refs
.git/refs/tags
.git/refs/heads
```

Git Objects

- ZLIB compressed blob
- Dumb containers, storing provided content
- Created using the `git-hash-object` plumbing command

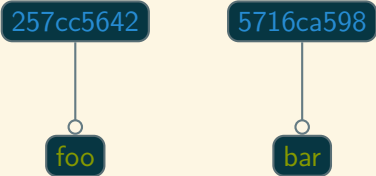
git-hash-object

```
± echo 'foo' | git hash-object --stdin  
257cc5642cb1a054f08cc83f2d943e56fd3ebe99  
± echo 'bar' | git hash-object --stdin  
5716ca5987cbf97d6bb54920bea6adde242d87e6
```

git-hash-object

```
± echo 'foo' | git hash-object -w --stdin
257cc5642cb1a054f08cc83f2d943e56fd3ebe99
± echo 'bar' | git hash-object -w --stdin
5716ca5987cbf97d6bb54920bea6adde242d87e6
± find .git/objects -type f
.git/objects/57/16ca5987cbf97d6bb54920bea6adde242d87e6
.git/objects/25/7cc5642cb1a054f08cc83f2d943e56fd3ebe99
```

Git Objects



git-cat-file

```
± git cat-file -p 257cc5642cb1a054f08cc83f2d943e56fd3ebe99  
foo  
± git cat-file -p 5716ca5987cbf97d6bb54920bea6adde242d87e6  
bar
```

Raw Access to Git Objects

```
± cat .git/objects/25/7cc5642cb1a054f08cc83f2d943e56fd3ebe99 |  
  zlib-flate -uncompress  
blob 4foo
```

Git Object Limitations

- Remembering 40 character SHA's is hard
- What about file names?

Git Trees

- ZLIB compressed blobs
- Contain references to files and other trees
- Created using the `git-update-index` and `git-write-tree`

git-update-index and git-write-tree

```
± git update-index --add --cacheinfo 100644 \  
  257cc5642cb1a054f08cc83f2d943e56fd3ebe99 foo.txt  
± git write-tree  
fcf0be4d7e45f0ef9592682ad68e42270b0366b4  
± git cat-file -p fcf0be4d7e45f0ef9592682ad68e42270b0366b4  
100644 blob 257cc5642cb1a054f08cc83f2d943e56fd3ebe99  foo.txt  
± git cat-file -t fcf0be4d7e45f0ef9592682ad68e42270b0366b4  
tree
```


Git± Tree File Modes

100644 Regular file, *nix permissions 0644

100755 Regular file, *nix permissions 0755, e.g., executable

120000 Symbolic link

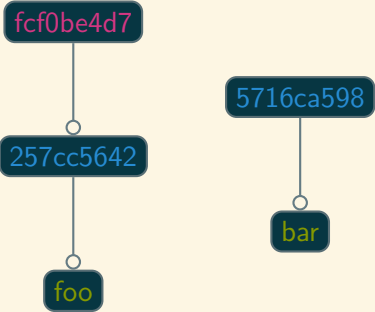
160000 “Gitlink”, object from another repository,
fast-import

040000 Subdirectory, fast-import

Current Git Objects

```
± find .git/objects -type f  
.git/objects/fc/f0be4d7e45f0ef9592682ad68e42270b0366b4  
.git/objects/57/16ca5987cbf97d6bb54920bea6adde242d87e6  
.git/objects/25/7cc5642cb1a054f08cc83f2d943e56fd3e56e99
```

Current Git Objects



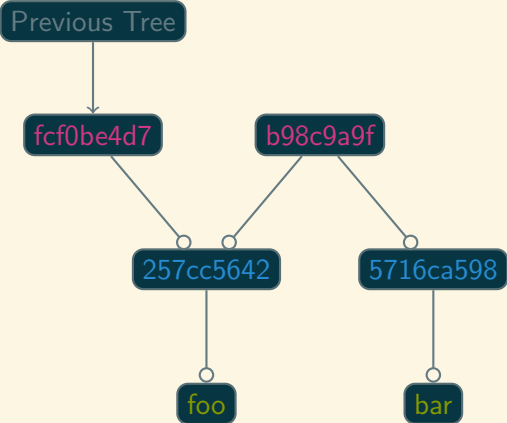
Adding bar.txt

```
± git update-index
± git update-index --add --cacheinfo 100644 \
    5716ca5987cbf97d6bb54920bea6adde242d87e6 bar.txt
± git write-tree
b98c9a9f9501ddcfcbe02a9de52964ed7dd76d5a
± git cat-file -p b98c9a9f9501ddcfcbe02a9de52964ed7dd76d5a
100644 blob 5716ca5987cbf97d6bb54920bea6adde242d87e6 bar.txt
100644 blob 257cc5642cb1a054f08cc83f2d943e56fd3e56be99 foo.txt
```

Git Objects

```
± find .git/objects -type f  
.git/objects/b9/8c9a9f9501ddcfcb02a9de52964ed7dd76d5a  
.git/objects/fc/f0be4d7e45f0ef9592682ad68e42270b0366b4  
.git/objects/57/16ca5987cbf97d6bb54920bea6adde242d87e6  
.git/objects/25/7cc5642cb1a054f08cc83f2d943e56fd3e99
```

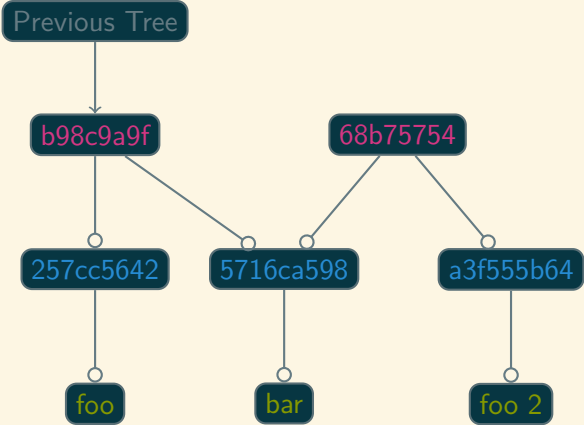
Git Objects, Updated



Modifying Files

```
± echo 'foo 2' > foo.txt
± git hash-object -w foo.txt
a3f555b643cbba18c0e69c82d8820c7487cebe15
± git update-index
± git update-index --add foo.txt
± git write-tree
68b757546e08c1d9033c8802e4de1c0d591d90c8
± git cat-file -p 68b757546e08c1d9033c8802e4de1c0d591d90c8
100644 blob 5716ca5987cbf97d6bb54920bea6adde242d87e6  bar.txt
100644 blob a3f555b643cbba18c0e69c82d8820c7487cebe15  foo.txt
```

Git Objects, Updated



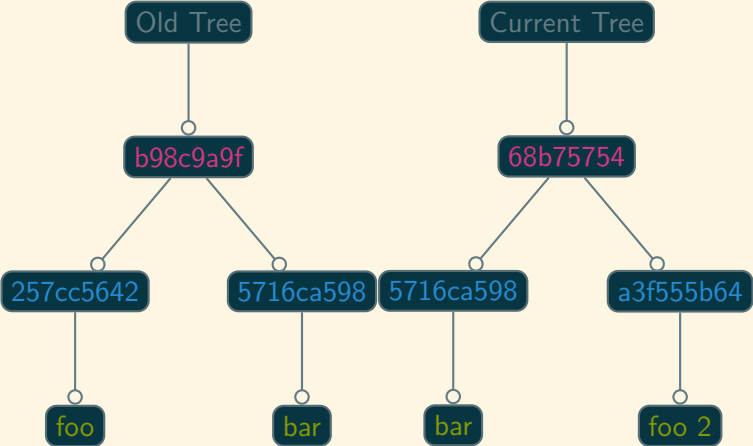
Modifying Files

Current Objects

```
± find .git/objects -type f  
.git/objects/68/b757546e08c1d9033c8802e4de1c0d591d90c8  
.git/objects/a3/f555b643cbba18c0e69c82d8820c7487cebe15  
.git/objects/b9/8c9a9f9501ddcfcb02a9de52964ed7dd76d5a  
.git/objects/fc/f0be4d7e45f0ef9592682ad68e42270b0366b4  
.git/objects/57/16ca5987cbf97d6bb54920bea6adde242d87e6  
.git/objects/25/7cc5642cb1a054f08cc83f2d943e56fd3ebe99
```

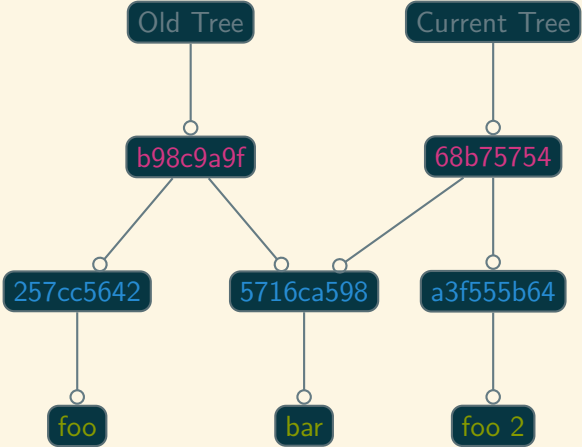
Modifying Files

Current Objects



Current Objects

The Beginnings of a DAG



Limitation of Git± Trees

- Remembering SHA's is *still* hard
- No metadata about who, when, and why

Git± Commit Objects

- ZLIB compressed blob
- Stores metadata about changes
- Stores a reference to the tree being saved
- Created using `git-commit-tree`

git-commit-tree

```
± echo 'our first commit' | git commit-tree \  
    fcf0be4d7e45f0ef9592682ad68e42270b0366b4  
0e7ce0ccc4dc5509e6730acf44c87156d7f066be  
± git cat-file -p 0e7ce0ccc4dc5509e6730acf44c87156d7f066be  
tree fcf0be4d7e45f0ef9592682ad68e42270b0366b4  
author kballou <kballou@devnulllabs.io> 1489182707 -0700  
committer kballou <kballou@devnulllabs.io> 1489182707 -0700  
  
our first commit
```

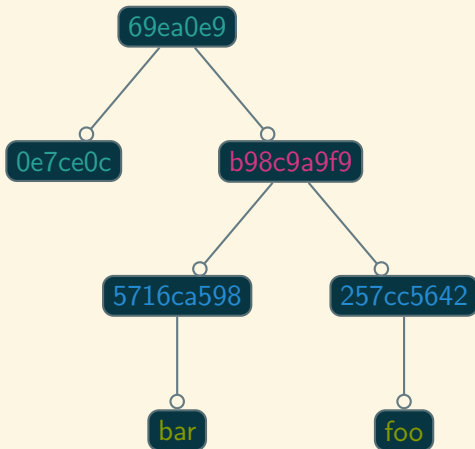
git-commit-tree



git-commit-tree

```
± echo 'our second commit' | git commit-tree \  
  -p 0e7ce0ccc4dc5509e6730acf44c87156d7f066be \  
  b98c9a9f9501ddcfcbe02a9de52964ed7dd76d5a  
69ea0e93708eb39eacdf5dd8be9d1fc0a371fe1e  
± git cat-file -p 69ea0e93708eb39eacdf5dd8be9d1fc0a371fe1e  
tree b98c9a9f9501ddcfcbe02a9de52964ed7dd76d5a  
parent 0e7ce0ccc4dc5509e6730acf44c87156d7f066be  
author kballou <kballou@devnulllabs.io> 1489182899 -0700  
committer kballou <kballou@devnulllabs.io> 1489182899 -0700  
  
our second commit
```

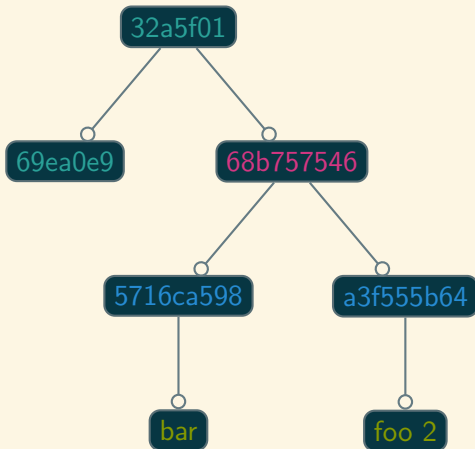

git-commit-tree



git-commit-tree

```
± echo 'our third commit' | git commit-tree \  
  -p 69ea0e93708eb39eacdf5dd8be9d1fc0a371fe1e  
  68b757546e08c1d9033c8802e4de1c0d591d90c8  
32a5f01ac61c86d70c5b38bc5f43eb7cc4f27521  
± git cat-file -p 32a5f01ac61c86d70c5b38bc5f43eb7cc4f27521  
tree 68b757546e08c1d9033c8802e4de1c0d591d90c8  
parent 2de9adf2b64be21358265a9fd61f70b87a200c20  
author kballou <kballou@devnulllabs.io> 1489183140 -0700  
committer kballou <kballou@devnulllabs.io> 11489183140 -0700  
  
our third commit
```

git-commit-tree



Git± History

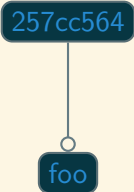
```
± git log --stat --oneline 32a5f01a

32a5f01a our third commit
 foo.txt | 2 +-
 1 file changed, 1 insertion(+), 1 deletion(-)
69ea0e9 our second commit
 bar.txt | 1 +
 1 file changed, 1 insertion(+)
0e7ce0c our first commit
 foo.txt | 1 +
 1 file changed, 1 insertion(+)
```

Git± Thus Far

foo

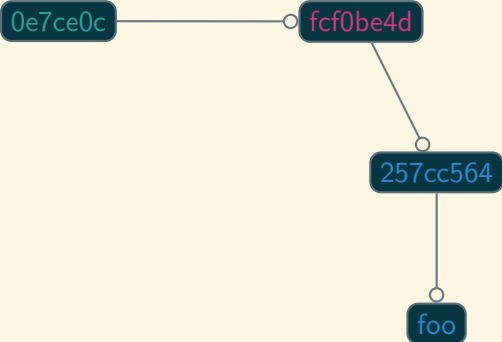
Git± Thus Far



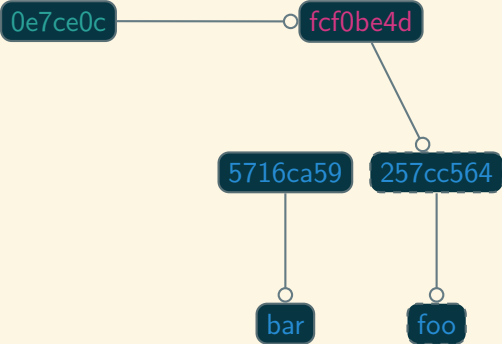
Git± Thus Far



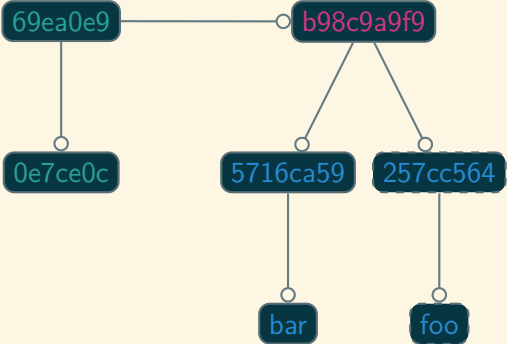
Git± Thus Far



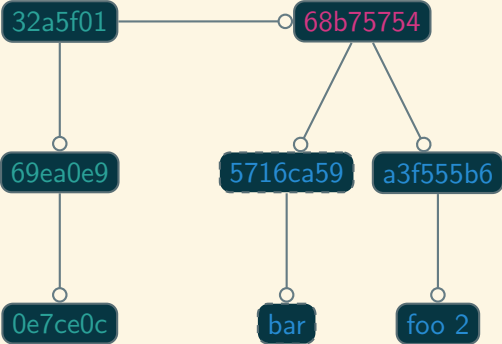
Git± Thus Far



Git± Thus Far



Git± Thus Far



Git± Packfiles

- Tight Object Storage

Git± Packfiles

- Tight Object Storage
- “Packs” Objects Together

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- Adds quick, indexed access to objects

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- Motivated for network and access efficiency
 - Not Disk Space Efficiency

Git± Packfiles

- Tight Object Storage
- “Packs” Objects Together
- Adds quick, indexed access to objects
- Motivated for network and access efficiency
 - Not Disk Space Efficiency
- Created automatically

Creating Packfiles

- `git-pack-objects`

Creating Packfiles

- `git-pack-objects`
- `git-gc`

Creating Packfiles

git-pack-objects

```
± git rev-list --objects --all | head -1 | \  
  git pack-objects --stdout | xxd  
Counting objects: 1, done.  
Total 1 (delta 0), reused 0 (delta 0)  
00000000: 5041 434b 0000 0002 0000 0001 950e 789c  PACK.....x.  
00000010: 9d8c 510e c220 1005 ff39 c55e 40b3 0894  ..Q.. ...9.^@...  
00000020: 2531 c6ab 00bb 4d1b 6931 089e 5f8d 9ec0  %1...M.i1._...  
00000030: bf37 93cc eb4d 0426 4ade 7967 2741 ca9a  .7...M.&J.yg'A..  
00000040: 031a 9389 f024 9645 6764 173e 3293 bac7  ....$.Egd.>2...  
00000050: 267b 8729 4844 09c6 2349 326f c83c 3b66  &{.)HD..#I2o.<;f  
00000060: 4a12 58cf 19a3 f17a 162d 2a8e bed4 06b7  J.X....z.-*.....  
00000070: 144b a903 cebf 7165 79ee a394 12d3 e3b8  .K....qey.....  
00000080: d60b 684b 4193 d116 e180 1e51 e5ba 6d6b  ..hKA.....Q..mk  
00000090: eff2 4fab ea68 d097 b531 7c6f d40b 6bc6  ..0..h...1|o..k.  
000000a0: 4735 ffc0 30ce a4c0 140a a02e 648f 775c  G5..0.....d.w\  
000000b0: 1fd1 654d a59e  ..eM..
```

Creating Packfiles

git-pack-objects

```
± git rev-list --objects --all | head -1 | \  
  git pack-objects test  
Counting objects: 1, done.  
Total 1 (delta 0), reused 0 (delta 0)  
± ls test-\  
test-ffc030cea4c0140aa02e648f775c1fd1654da59e.idx  
test-ffc030cea4c0140aa02e648f775c1fd1654da59e.pack
```

Creating Packfiles

git-gc

```
± git gc
Counting objects: 9, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (5/5), done.
Writing objects: 100% (9/9), done.
Total 9 (delta 0), reused 0 (delta 0)
± find .git/objects -type f
.git/objects/info/packs
.git/objects/pack/pack-6b3ea4129144c819898dd16a08bc26c62d5ef8cc.
    idx
.git/objects/pack/pack-6b3ea4129144c819898dd16a08bc26c62d5ef8cc.
    pack
```

Git± Packfiles

- “Tight Object Format”
- Opaque Format
 - Not Accessible
- Plumbing commands will still work

1 Introduction

2 Git± Plumbing

3 Using Git±

- git-init
- git-status
- git-add
- git-commit
- git-mv
- git-rm

4 Advanced Git±

5 Notes and Tips

Using Git±

The porcelain over the pipes

- Plumbing commands are difficult, painful, and error prone
- Thankfully, we have friendly “porcelain” commands
- The basics can be covered with `git-add` and `git-commit`

git-init

- Create new local repository
- Better than manually creating a repository

git-init

```
% git init foobar
Initialized empty Git repository in /tmp/tmp.xbHJFvplCy/foobar/.git/
% cd foobar
± find .git
.git
.git/objects
.git/objects/info
.git/objects/pack
.git/config
.git/HEAD
.git/info
.git/info/exclude
.git/description
.git/hooks
.git/refs
.git/refs/tags
.git/refs/heads
```

git-status

- The go-to command for peering into the current state of a repository
- Provides information about state of all files
 - Currently untracked files
 - Currently modified files
 - Current state of “staging” area

git-add

Combines:

- `git-hash-object`
- `git-update-index`

git-add

```
% cd $(mktemp -d); git init bar; cd bar
± echo bar > bar.txt
± git add bar.txt
± git status
On branch master

Initial commit

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)

   new file:   bar.txt
```

git-commit

- Creates a “commit” out of the current staging area
 - Requires a short message
 - Will implicitly figure out the parent commit
 - Forwards the HEAD pointer and the current branch pointer

git-commit

```
± git commit -m "Initial commit"
[master (root-commit) 8cbc334] Initial commit
 1 file changed, 1 insertion(+)
 create mode 100644 bar.txt
± git status
On branch master
nothing to commit, working directory clean
```


git-mv

- Combines:
 - mv
 - git-add
- Rename detection is automatic

git-mv

```
± git mv foo bar.txt
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

   renamed:    foo -> bar.txt
```

git-rm

- Removes the file from working tree
- Stops tracking the file
- Adds the removal to the staging area

git-rm

```
± git rm bar.txt
rm 'bar.txt'
± git status
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

   deleted:    bar.txt

± git commit -m "remove bar.txt"
[master 8cbc334] remove bar.txt
 1 file changed, 0 insertions(+), 0 deletions(-)
 delete mode 100644 bar.txt
```

git-rm

- Can also use regular `rm` and `git-add`

- 1 Introduction
- 2 Git± Plumbing
- 3 Using Git±
- 4 Advanced Git±
 - References
 - Merging
 - Synchronization
 - Rebase
- 5 Notes and Tips

Git± Branches

Git± Branches

- Named reference to a commit hash

Git± Branches

- Named reference to a commit hash
- Defined in text files under `./git/refs`

Git± Branches

```
± find .git/refs -type f  
  .git/refs/heads/master  
± cat .git/refs/heads/master  
8cbc33461c800c20acea3b055886f8bed21c2092
```

git-branch

Branches can be created with a simple invocation of `git-branch`:

```
± git branch my_new_branch
± find .git/refs -type f
.git/refs/heads/my_new_branch
.git/refs/heads/master
```

git-checkout

After the branch is created, we can switch into that branch with `git-checkout`:

```
| ± git checkout my_new_branch  
| Switched to branch 'my_new_branch'
```

git-checkout -b

Or, we can do all in the same command:

```
± git checkout -b my_other_branch master
Switched to a new branch 'my_other_branch'
± find .git/refs -type f
.git/refs/heads/my_other_branch
.git/refs/heads/my_new_branch
.git/refs/heads/master
```

Git± Branches

Currently, all branches are pointing to the same commit:

```
± find .git/refs -type f -exec cat {} \;  
8cbc33461c800c20acea3b055886f8bed21c2092  
8cbc33461c800c20acea3b055886f8bed21c2092  
8cbc33461c800c20acea3b055886f8bed21c2092
```

Git± Branches

```
± git branch
my_other_branch
± echo 'foo' > foo.txt
± git add foo.txt
± git commit -m 'add foo.txt'
[my_other_branch 3a8b37d] add foo.txt
 1 file changed, 1 insertion(+)
 create mode 100644 foo.txt
```

Git± Branches

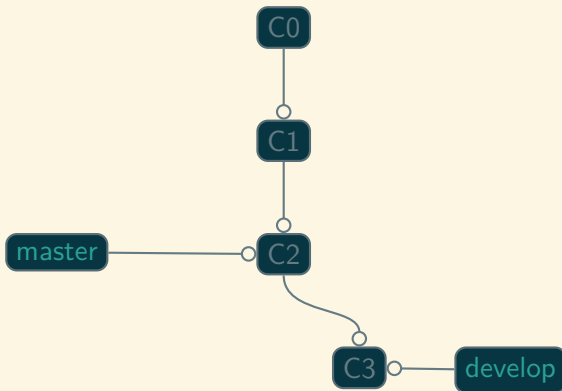
```
± find .git/refs -type -f  
.git/refs/heads/my_other_branch  
.git/refs/heads/my_new_branch  
.git/refs/heads/master  
± find .git/refs -type -f -exec cat {} \  
3a8b37dc0f79859b5b58f5cb0a859d4ddd0f99a0  
8cbc33461c800c20acea3b055886f8bed21c2092  
8cbc33461c800c20acea3b055886f8bed21c2092
```


Git± Merging

- Fast-Forward Merge
- N -parent Merge, where N usually is 2
- Both achieved via the `git-merge` command

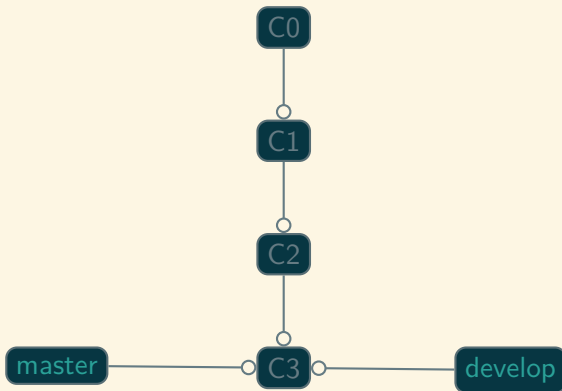
Git± Merging

Fast-Forward Merges



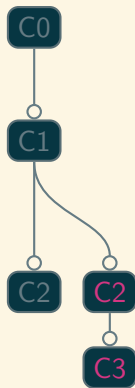
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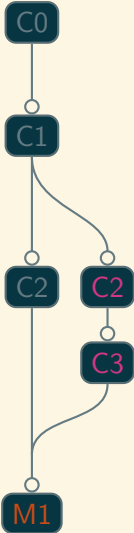
Git± Merging

2-Parent Merge



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2-Parent Merge



Working with remotes

- Clone a repository from, say, Github, will create the remote reference
- Otherwise, can be created with `git-remote`

Example Usage:

```
|± git remote add origin ssh://remote_host/project_path
```

Working with remotes

- `git-clone`: Clone “remote” repository
 - `SSH://`: Bi-directional
 - `Git://`: Pull only, not authenticated
 - `HTTP (S)://`: Bi-directional, authenticated, unintelligent
 - `File://`: Strange
- `git-push`: Push local changes to remote repository
- `git-remote`: Utility command for working with remotes
- `git-pull`: Pull remote changes into working copy

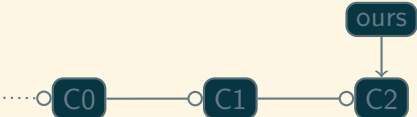
Git± Rebase

Another way to merge rewrite history

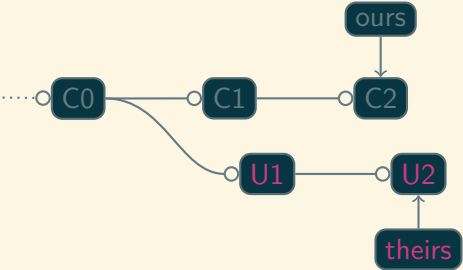
Or, more realistically, a great way to have a bad time...

- Merges branches via a pop, play, replay strategy
 - 1 Find common ancestor
 - 2 Pop “ours” off the ancestor
 - 3 Play “theirs” onto ancestor
 - 4 Replay “ours” onto result
- Inherently changes the replayed commits
- If this sounds scary, it is

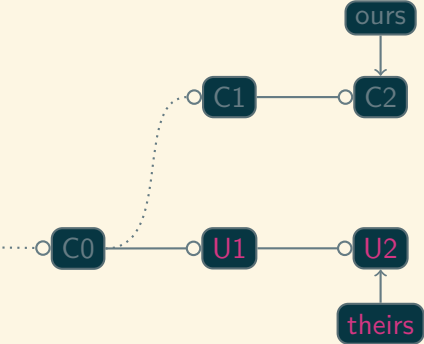
Git± Rebase



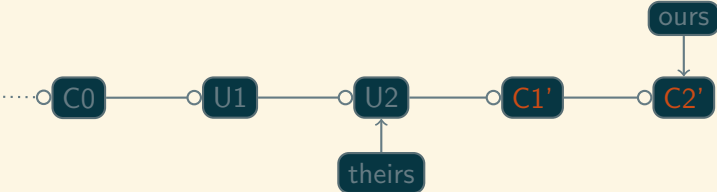
Git± Rebase



Git± Rebase



Git± Rebase



Git± Rebase

- When to rebase?
 - Squashing Work in Progress (WIP) commits
 - Rebase Private Trees
 - Pulling upstream changes in before sharing a new branch
 - Preference toward linear history
- When **not** to rebase?
 - Non-Private Tree
 - Other people's history (commits, usually)
 - Preference toward chronological history

- 1 Introduction
- 2 Git± Plumbing
- 3 Using Git±
- 4 Advanced Git±
- 5 Notes and Tips
 - Commit Frequency
 - Commit Messages
 - git-pull
 - Moving Forward

Commit Frequency

How often to create commits

- WIP commits
- Logical Changes
 - Implemented a new feature
 - Fixed a bug

Writing Good Commit Messages



The diagram shows a vertical line of circles representing commits. The first circle is at the top, and the line descends to the bottom. The line is green for the first four commits and blue for the last four. The messages become progressively less informative and more nonsensical as they go down.

	COMMENT	DATE
○	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
○	ENABLED CONFIG FILE PARSING	9 HOURS AGO
○	MISC BUGFIXES	5 HOURS AGO
○	CODE ADDITIONS/EDITS	4 HOURS AGO
○	MORE CODE	4 HOURS AGO
○	HERE HAVE CODE	4 HOURS AGO
○	AAAAAAAAA	3 HOURS AGO
○	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
○	MY HANDS ARE TYPING WORDS	2 HOURS AGO
○	HAAAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE.

Figure: XKCD and Git Log[13]

Writing Good Commit Messages

- 1 Separate subject from body with a blank line
- 2 Limit the subject line to 50 characters
- 3 Capitalize the subject line
- 4 Do not end the subject line with a period
- 5 Use the imperative voice in the subject line
- 6 Wrap the body at 72 characters
- 7 Use the body to explain what and why vs. how

Writing Good Commit Messages

Why?

Because `git-log` output *needs* to be beautiful:

```
± git log --oneline | head -3
19d1c94 Remove unmerged files on :Gstatus U
9315ec6 Document StageUndo key map (U) in :Gstatus
9025078 Call git clean for U on untracked file
```

Writing Good Commit Messages

Examples

```
i dont think this stuff is needed
```

Writing Good Commit Messages

Examples

```
Convert ROM read access enable/disable string parsing to use the
`kstrtobool` function.
```

```
This fixes Bugzilla Bug 111301 -- Sysfs PCI rom file functionality does
not match documentation.
```

```
bugzilla: https://bugzilla.kernel.org/show\_bug.cgi?id=111301
```

```
Reported-by: googlegot@xxxxxxxxxx
```

```
Signed-off-by: Kenny Ballou <kballou@xxxxxxxxxxxxxxxxxx>
```

Writing Good Commit Messages

Examples

```
object.h: update flag allocation comment
```

Since the "flags" is shared, it's a good idea to keep track of who uses what bit. When we need to use more flags in library code, we can be sure it won't be re-used for another purpose by some caller.

While at there, fix the location of "5" (should be in a different column than "4" two lines down)

```
Signed-off-by: Nguyễn Thái Ngọc Duy <pclouds@gmail.com>
```

```
Signed-off-by: Junio C Hamano <gitster@pobox.com>
```

Writing Good Commit Messages

- Be consistent

git-pull considered harmful

- Standard use of `git-pull` requires clean working directory
- Will force a merge, if drift between remote and local
- From the Git documentation [1], “Do not use `git pull` unless you actually want to merge the remote branch.”
- I personally prefer using `git-fetch` and `git-merge`
- Another option: use `--ff-only` when pulling

```
[pull]
  ff = only
```

```
~/.gitconfig
```

Git± Moving Forward

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- Read the output

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- Git± man pages [2] [10]
- Git± workflows [1]

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Learning Git± in Reverse

A Backwards Introduction to
the “information manager from hell” [e83c51633]

Kenny Ballou

`/dev/null > labs`

March 24, 2018